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Luis Figuera

Media Artist

Luis Figuera is a Media Artist with TrialGraphix based in the Miami office. He specializes in the production of high quality litigation graphics, photographs and videography. Luis has worked on all types of litigation from patent infringement and product liability to antitrust and criminal defense matters. He is also a member of TrialGraphix's international arbitration practice and has extensive experience supporting these matters.

Luis is an expert in the visual presentation of complex trial themes and the production of videography and photography for use in litigation and mediations. He is especially skilled in Photoshop, Illustrator, InDesign, After Effects, Flash, Cinema 4D, Final Cut Pro as well several other motion graphics and design platforms.

With over six years of litigation design experience, Luis has contributed to cases including: *DNT v. US Cellular*; *Hillcrest v. Nintendo*; *Fast Memory Erase v. Spansion*; and *Apple v. Samsung*. His clients include many of the country's most recognized names such as Bingham McCutchen; Boies, Schiller & Flexner; Covington & Burling; Fitzpatrick, Cella, Harper & Scinto; Morrison Foerster; Oblon Spivak McClelland Maier & Neustadt; Paul, Hastings, Janofsky & Walker; Pepper Hamilton; and Quinn Emanuel Urquhart & Sullivan.

Prior to joining RLM, Luis spent over two decades working in television and print media developing his skill in all areas of design production. Luis worked as a Senior Graphic Designer in Miami providing web/print design, photo/video production and multimedia development for clients.

Luis received his degree in Graphic Design from the Instituto de Diseño de Caracas in Caracas, Venezuela. Luis is fluent in both English and Spanish.